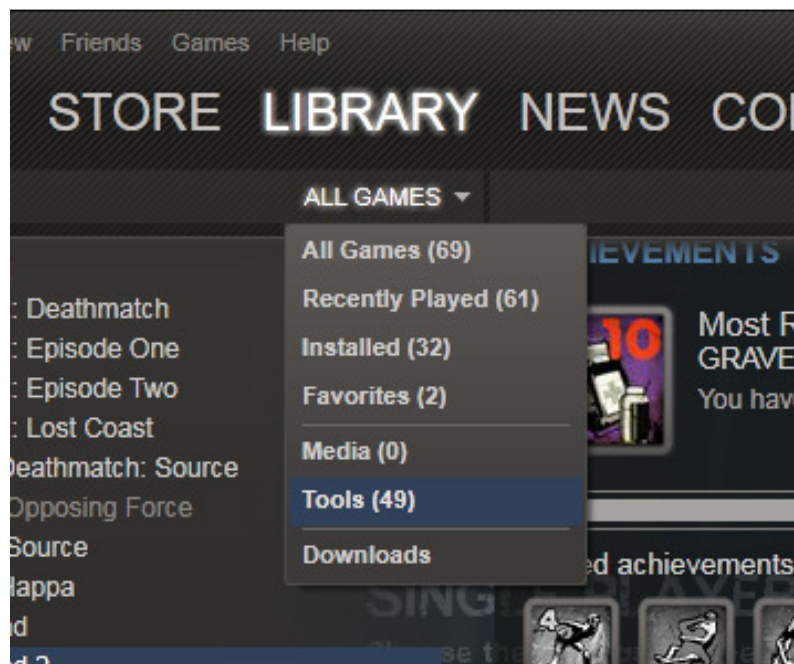# Step 2 : Ready your SDK

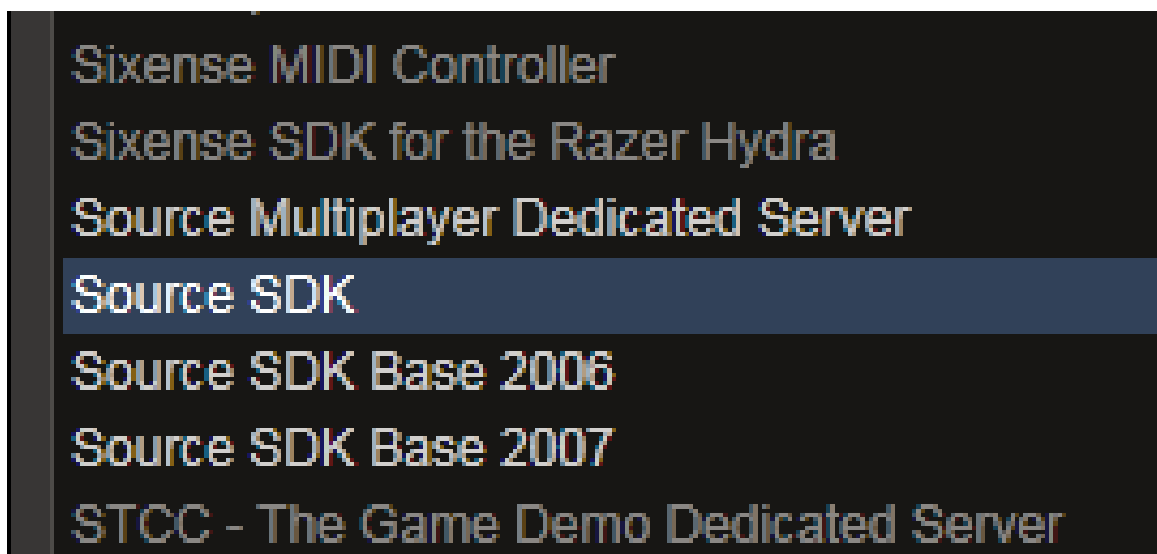*If you have SOURCE SDK install, ignore this part and proceed to next tutorial.*

If you have half-life 2 series or any other games such garrysmod, team-fortress2 and counter-strike, it's important you to install **Source SDK** first. It is FREE.

HOW?

Go into your steam library and click at **"ALL GAMES"**

Select at **"Tools"** and it will appear list of tools available:

And double click at "**Source SDK**" and it will prompt to install. Install it as normal, It will take a time. After the install is finished, make sure you:

- DON'T OPEN THE SOURCE SDK YET
- RUN ALL SOURCE ENGINE GAME AT LEAST ONCE.

This to ensure the game is registered to editor so it can be modded.